



Seat No. \_\_\_\_\_

**H-0031044001**

**B. Sc. I. T. (Sem.-IV) (CBCS) (WEF-2016) Examination**

**April - 2023**

**CS-19 : Programming With JAVA**

Time :  $2\frac{1}{2}$  Hours / Total Marks : **70**

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| <b>1</b> | (A) Objective type questions               | <b>4</b> |
|          | (1) Give full form of JDK.                 |          |
|          | (2) Give full form of JRE.                 |          |
|          | (3) Give full form of IDE.                 |          |
|          | (4) Give full form of JVM.                 |          |
|          | (B) Answer in brief (Any 1 out of 2)       | <b>2</b> |
|          | (1) Give step to compile java program.     |          |
|          | (2) List available data types in java.     |          |
|          | (C) Answer in detail (Any 1 out of 2)      | <b>3</b> |
|          | (1) Explain switch statement with example. |          |
|          | (2) Explain type casting with example.     |          |
|          | (D) Write a note on (Any 1 out of 2)       | <b>5</b> |
|          | (1) Explain finalize() method.             |          |
|          | (2) Explain jumping statement in java.     |          |
| <b>2</b> | (A) Objective type questions               | <b>4</b> |
|          | (1) What is Constructor?                   |          |
|          | (2) What is inheritance?                   |          |
|          | (3) What is nested class?                  |          |
|          | (4) Give full form of API.                 |          |
|          | (B) Answer in brief (Any 1 out of 2)       | <b>2</b> |
|          | (1) What is method overriding?             |          |
|          | (2) What is String Buffer?                 |          |

- (C) Answer in detail (Any 1 out of 2) 3
- (1) Explain interface with example.
  - (2) Explain any one java.util package classes.
- (D) Write a note on (Any 1 out of 2) 5
- (1) Explain Math and Wrapper class with example.
  - (2) Explain user define package with example.
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- 3** (A) Objective type questions 4
- (1) What is try?
  - (2) What is Thread.
  - (3) What is FileReader?
  - (4) What is exception handling?
- (B) Answer in brief (Any 1 out of 2) 2
- (1) What is use of Non Demon Thread?
  - (2) What is Output Stream Writer?
- (C) Answer in detail (Any 1 out of 2) 3
- (1) Explain File output Stream.
  - (2) Explain try, catch and finally.
- (D) Write a note on (Any 1 out of 2) 5
- (1) Explain thread states in detail.
  - (2) Explain Object input stream and Object Output Stream with example.
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- 4** {A} Objective type questions 4
- (1) What is applet in java?
  - (2) What is Button?
  - (3) Write command to run applet.
  - (4) What is Layout Manager?
- (B) Answer in brief (Any 1 out of 2) 2
- (1) What is Border Layout?
  - (2) What is Grid Layout?
- (C) Answer in detail (Any 1 out of 2) 3
- (1) Explain Card Layout.
  - (2) Explain Graphics class with example.

- (D) Write a note on (Any 1 out of 2) 5
- (1) Explain applet life cycle with example.
  - (2) Explain NO Layout Manager with example.
- 5 (A) Objective type questions 4
- (1) Give full form of AWT.
  - (2) What is JPanel?
  - (3) What is JFrame?
  - (4) Give full form of GUI
- (B) Answer in brief (Any 1 out of 2) 2
- (1) What are Swing Components?
  - (2) What is Event Handling?
- (C) Answer in detail (Any 1 out of 2) 3
- (1) Explain JList.
  - (2) Explain JFileChooser.
- (D) Write a note on (Any 1 out of 2) 5
- (1) Explain Event packages with example.
  - (2) Explain Key Adapter and Mouse Adapter with example.
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